

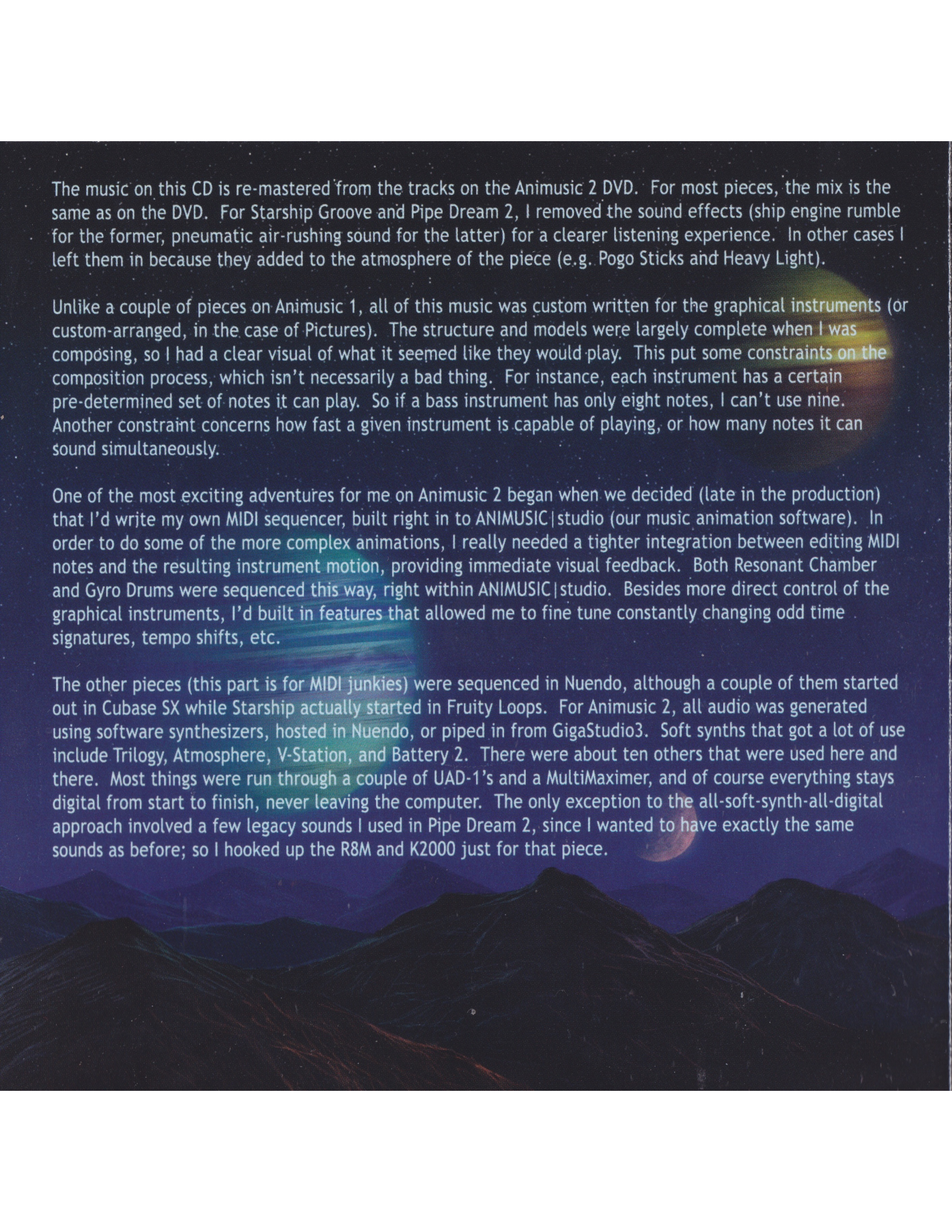
video album soundtrack

ANIMUSIC[®]

2

COMPACT
disc
DIGITAL AUDIO

REMASTERED MUSIC FROM THE DVD



The music on this CD is re-mastered from the tracks on the Animusic 2 DVD. For most pieces, the mix is the same as on the DVD. For Starship Groove and Pipe Dream 2, I removed the sound effects (ship engine rumble for the former, pneumatic air-rushing sound for the latter) for a clearer listening experience. In other cases I left them in because they added to the atmosphere of the piece (e.g. Pogo Sticks and Heavy Light).

Unlike a couple of pieces on Animusic 1, all of this music was custom written for the graphical instruments (or custom-arranged, in the case of Pictures). The structure and models were largely complete when I was composing, so I had a clear visual of what it seemed like they would play. This put some constraints on the composition process, which isn't necessarily a bad thing. For instance, each instrument has a certain pre-determined set of notes it can play. So if a bass instrument has only eight notes, I can't use nine. Another constraint concerns how fast a given instrument is capable of playing, or how many notes it can sound simultaneously.

One of the most exciting adventures for me on Animusic 2 began when we decided (late in the production) that I'd write my own MIDI sequencer, built right in to ANIMUSIC|studio (our music animation software). In order to do some of the more complex animations, I really needed a tighter integration between editing MIDI notes and the resulting instrument motion, providing immediate visual feedback. Both Resonant Chamber and Gyro Drums were sequenced this way, right within ANIMUSIC|studio. Besides more direct control of the graphical instruments, I'd built in features that allowed me to fine tune constantly changing odd time signatures, tempo shifts, etc.

The other pieces (this part is for MIDI junkies) were sequenced in Nuendo, although a couple of them started out in Cubase SX while Starship actually started in Fruity Loops. For Animusic 2, all audio was generated using software synthesizers, hosted in Nuendo, or piped in from GigaStudio3. Soft synths that got a lot of use include Trilogy, Atmosphere, V-Station, and Battery 2. There were about ten others that were used here and there. Most things were run through a couple of UAD-1's and a MultiMaximer, and of course everything stays digital from start to finish, never leaving the computer. The only exception to the all-soft-synth-all-digital approach involved a few legacy sounds I used in Pipe Dream 2, since I wanted to have exactly the same sounds as before; so I hooked up the R8M and K2000 just for that piece.

The bonus tracks on this CD are sub-mixes from two of the animations. They are really intended for musicians to jam over, or play around with in some other way. I don't expect everyone to want to listen all the way through including the sub-mixes, although of course you can. I actually enjoy listening to the first two sub-mixes quite a bit, as they expose more of what's going on rhythmically.

Many thanks to:

Patricia, Andrew, and Elizabeth Lytle for their grace as I worked on my LCD tan.

Dave Crognale for not throwing stuff at me during the endless looping of music I was working on, and for the CD cover/insert artwork.

Eric Chauvin for the Heavy Light sky painting behind these words.

Randi Anglin for naming Starship Groove the first time he watched it.

Larry Seyer for his Larry Seyer Accoustic Drums sample library, and for hooking me up with GigaStudio, which was graciously provided by TASCAM.

Jeff and Diane Garrard, and Greg Flores for keeping the business side of Animusic cooking while I have fun playing all day and night on computers.

And thanks to **all of you** who kept asking when the Animusic 2 CD would be ready. I really appreciate your encouragement!

Wayne Lytle
May 2006



ANIMUSIC.2

video album soundtrack

PLAYLIST

	LENGTH
01. STARSHIP GROOVE	3:50
02. POGO STICKS	3:18
03. RESONANT CHAMBER	4:23
04. CATHEDRAL PICTURES	6:03
05. PIPE DREAM 2	4:03
06. FIBER BUNDLES	5:14
07. GYRO DRUMS	3:53
08. HEAVY LIGHT	6:28

BONUS TRACKS

09. HEAVY LIGHT - DRUM/BASS SUBMIX	2:30
10. FIBER BUNDLES - DRUM/BASS SUBMIX	4:25
11. FIBER BUNDLES - SYNTH/AMBIENT SUBMIX	5:04

TOTAL PLAY TIME 49:12

All music written by Wayne Lytle, except Cathedral Pictures.

The music in Cathedral Pictures is comprised of excerpts from Pictures at an Exhibition by the Russian composer Modest Mussorgsky (1874). The opening "Promenade" is followed by sections of "Hut of Baba-Yaga" and "The Great Gate of Kiev". Lytle worked from the original piano score to create this arrangement for Animusic.

Produced by Wayne Lytle.
Distributed by Animusic.

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